

PATENT APPLICATION FEE DETERMINATION RECORD
Effective December 8, 2004

10/769,156

CLAIMS AS FILED - PART I

(Column 1) (Column 2)

TOTAL CLAIMS			
FOR		NUMBER FILED	NUMBER EXTRA
TOTAL CHARGEABLE CLAIMS		minus 20 =	*
INDEPENDENT CLAIMS		minus 3 =	*
MULTIPLE DEPENDENT CLAIM PRESENT			<input type="checkbox"/>

* If the difference in column 1 is less than zero, enter "0" in column 2

SMALL ENTITY
TYPE

RATE	Fee	RATE	Fee
BASIC FEE	150.00	OR BASIC FEE	300.00
X\$ 25 =		OR X\$50 =	
X100 =		OR X200 =	
+180 =		OR +360 =	
TOTAL		OR TOTAL	

OTHER THAN
OR SMALL ENTITY

CLAIMS AS AMENDED - PART II

(Column 1) (Column 2) (Column 3)

AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	SMALL ENTITY		OTHER THAN OR SMALL ENTITY	
						RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
	Total	* 15	Minus	** 34	= 0				
	Independent	* 3	Minus	*** 3	= 2				
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>									

RATE	ADDI- TIONAL FEE
X\$ 25 =	
X100 =	
+180 =	
TOTAL ADDIT. FEE	

RATE	ADDI- TIONAL FEE
X\$50 =	
X200 =	400 ^{new}
+360 =	
TOTAL ADDIT. FEE	Dans

(Column 1) (Column 2) (Column 3)

AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	SMALL ENTITY		OTHER THAN OR SMALL ENTITY	
						RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
	Total	*	Minus	**	=				
	Independent	*	Minus	***	=				
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>									

RATE	ADDI- TIONAL FEE
X\$ 25 =	
X100 =	
+180 =	
TOTAL ADDIT. FEE	

RATE	ADDI- TIONAL FEE
X\$50 =	
X200 =	
+360 =	
TOTAL ADDIT. FEE	

(Column 1) (Column 2) (Column 3)

AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	SMALL ENTITY		OTHER THAN OR SMALL ENTITY	
						RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
	Total	*	Minus	**	=				
	Independent	*	Minus	***	=				
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>									

RATE	ADDI- TIONAL FEE
X\$ 25 =	
X100 =	
+180 =	

RATE	ADDI- TIONAL FEE
X\$50 =	
X200 =	
+360 =	